

Lecture: Games/Goals

Hubbard discusses an experiment undertaken by someone who decided to "bring about the confederation of two completely opposite polarities."

Says the hardest thing a liberator faces is that a large percentage of the people he's trying to liberate is trying desperately to remain slaves; provides his own attitude about this idea and contrasts it with a Christian idea about bringing someone back into the flock.

You know, a guy came in one day who had a lot of.. had.. oh, he'd just been ennuied, just so bored with existence, all of his existence. Very conservative and so on. I saw him a few days later, and this guy looked like he was a.. he looks like a.. a quarter horse, or a.. or a short distance runner. Panting, big bright terrific look in his eye and so forth, and he was... I said, "What's happened to you?"

He said, "Well, there wasn't anything worth doing, so I made up something to be worth doing." "All right, well what was that?" "I won't tell you what it is, because..." It's very amusing!

And he'd thought up that one and then thought he could do something else simultaneously, so he was working on each one part-time. And boy, keeping those two straight was more than he could possibly keep track of, and he was really going all out. He was going to bring about the confederation of two completely impossible opposite polarities. And merge them. And he was proceeding to do so. And then one of these days you'll see a very strange circumstance happen

in some department or other. You'll see a lot of 'em happening.

Now you call this interfering with peoples lives. Piffle! What lives? Now you'll find out there's a certain number of people that go for broke. And there's a s.. lot of then say, "Oh, boy! Gee! These beautiful, beautiful slave chains! Gee! Oh, now nice! Nice, nice, big chains around my neck and my ankles," and so forth.

The hardest thing for any liberator to face is the fact that a large percentage of the people he was trying to free wanted desperately to be slaves. And it's broken the heart of every liberator to date. To date! Hardly any exception. A man'd have to be awfully stupid not to see that. But he would be pretty dull if he didn't see this too: Sure, sure, but. the guys he didn't liberate were worth liberating.

Why.. why try to get these allnesses? That's typical MEST universe. "We have to do it a hundred percent -- I used to fall into those traps too. Uh.. "We have to do it all, we have to do it a hundred percent."

The Christian goes about it in the opposite direction. He says, "The one that goes away from the flock and we had to bring back was worth all the rest." Flow he's just obeying the laws of flows, don't you see? The guy walks away, so he's got to be had back. That's not clever! Uh.. as an insane thing. But sure!

Uh.. another fellow'd take a refuge in this.. if he sees this happen, all of a sudden says, "Well, maybe fate decided it. Maybe it was all for the best, and maybe fate decided it."

Your fate! There is no other fate but thou! That's true! And so you say, "I'm going to free all and every..." No you're not! Unless you were willing to become all and every, and then be yourself free. That's the way to do it. Why bother? No randomness!

So pick up what you can get as freedom, and then if the other thing is too much in the road still, it's still got all them thar slaves in it, and those fellows that are saying, "Oh, boy, gimme..gimme that MEST, gimme those chains. Let me haul on the bottom of this tombstone so I get it good and heavy so I'll never be able to crawl again out from under it." Let 'em stay there!

The hell with them! That's their hard luck! And the other thing is.. the other thing is, there's the guys that go for broke and the slave who wants his chains. You can always use a slave. Gives randomness. They never do anything for you, they always pull you down. Gives you randomness.

You know, in every Roman triumph they had a slave drifting along, trotting along back of the.. the.. the great victor's chariot. He came home in triumph, he'd just conquered the Basques, or the Lion's Club, or something of the sort, and they always had somebody, a slave, standing there telling him he was just mortal after all. He was just mortal after all. You can't control everything. That's right. In every one of those triumphs they had that guy behind the victor.

Well, that's fine, that's fine, uh.. that's what a slave does, essentially. He's saying, "Look! You can't make god out of everybody. You can't do it. I'm proving it. Look at me!" Uh.. and he gives you randomness as a result. So why worry about those things? Why worry about those things? It is a game. It is not serious!

— L. Ron Hubbard

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